



Year 2 Overview 2026-27



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Maths	Place Value Addition and Subtraction Shape		Money Multiplication and Division Length and Height Mass, Capacity and Temperature		Statistics Fractions Position and Direction Time	
English	Fiction The Bear and the Piano Character description	Fiction Little Red Riding Hood Narrative – tale of quest	Fiction Space Tortoise Setting Description	Fiction Elves and the Shoemaker Narrative	Fiction Elliot Midnight Superhero Narrative – adventure story	Fiction Building Boy Poetry
	Non-Fiction The Day the Crayons Quit Letter	Non-Fiction Darkest Dark Instructions	Non-Fiction Wolves Won't Bite Persuasion	Non-Fiction Cave Baby Information Text	Non-Fiction Grandad's Secret Giant Diary Entry	Non-Fiction How to be a Superhero Explanation Text
RE	Branch 1 Creation and Covenant	Branch 2 Prophecy and Promise	Branch 3	Branch 4	Branch 5	Branch 6
Science	Animals		Living Things and Habitats	Plants	Uses of everyday materials	
History	How has transport changed?			Why was the first moon landing so exciting?	What can we learn from explorers in the past?	
Geography		Where is our place in the world?	What is climate around the world like?			What's it like in...?? (non-European country)
Art		Let's draw - nature!	Let's paint – animals!			Let's sculpt – culture!

DT	Let's go for a ride!						Let's Prepare a Sensational Spring Salad!		Let's Sew Puppets!			
Computing	Self-image and Identity – Online Safety session for Y2	Information technology around us Identifying IT and how its responsible use improves our world in school	Online Reputation – Online Safety session for Y2	Digital photography Capturing and changing digital photographs for different purposes.	Online Relationships – Online Safety session for Y2	Robot algorithms Creating and debugging programs, and using logical reasoning to make predictions.	Privacy and Security – Online Safety session for Y2	Digital music Using a computer as a tool to explore rhythms and melodies, before creating a musical composition.	Health, Wellbeing and Lifestyle – Online Safety session for Y2	Programming quizzes Designing algorithms and programs that use events to trigger sequences of code to make an interactive quiz .	Managing Online Information – Online Safety session for Y2	Pictograms Collecting data in tally charts and using attributes to organise and present data on a computer.
PE	*Multi Skills – (ABC) *Fundamental Movement Skills - (FMS) *OAA		*Gymnastics 1 – (FMS) *Ball Skills – (ABC)		*Game Skills – (ABC) *Gymnastics 2 – (FMS)		*Dance * Multi Skills – (ABC)		*Striking & Fielding –(ABC) *Football *Forest School		*Mini Athletics *Modified Team Games – (ABC) *Forest School	
Music	Tony Chestnut		Orawa Trains		Grandma Rap		Carnival of the Animals Composing music inspired by birdsong		Swing along with Shostakovich Charlie Chaplin		Tanczymy Labada	
PHSE	My healthy self: How can we look after our bodies?		Connecting with others: How can I build safe, kind and caring relationships with others?		The online world: How can we stay safe online? TenTen I am Unique Girls and Boys		Citizenship: How do people belong to a community and earn money? TenTen Feelings, Likes and Dislikes		Growing up: How can we look after and respect our bodies as we grow? TenTen The Cycle of Life		Staying safe: How can I make safe choices in different places? TenTen Three In One	

			Clean and Healthy	Feeling Inside Out Super Susie Gets Angry		Who Is my Neighbour? The Communities We Live In
--	--	--	-------------------	--	--	--